Project plan

1. Display screen
2. Display 2 screens
3. Displays submarines
4. Move submarines with specific keys. Player 1 keys: W, A, D. Player 2 keys: UP, RIGHT, LEFT
5. Display obstacles at random
6. Shoot obstacles
7. Collision
8. Add/remove points and keep a live count on the screen
9. Display winner and end screen
10. Play again or back to home screen